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CLUSTERING

AARUSHI PANDEY $\frac{1}{2}$ BRANDON RUNYON $\frac{2}{2}$ ZACHARY CANOOT $\frac{3}{2}$ GRAY SIMPSON $\frac{4}{2}$

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WHAT IS OUR DATA?

We like to think that a lot of people are going to use this database! When it comes to clustering, the first use case is automatic recommendations for apps like Netflix or Spotify. Our data, <u>Spotify most unpopular songs</u> (<u>https://www.kaggle.com/datasets/estienneggx/spotify-unpopular-songs</u>), details different characteristics about 10,000+ of the top most disliked songs on Spotify. Each track is an observation with characteristics about the music:

- Danceability (In a range from 0 to 1)
- Energy (In a range from 0 to 1)
- The Key (Integers mapping to pitches the 12 pitches)
- The Mode (Major and Minor although it be crazy if this could identify the likability of modes like mixolydian)
- Loudness (Decimal in floating point) * Speechiness (In a range from 0 to 1)
- Acousticness (In a range from 0 to 1) * Instrumentalness (In a range from 0 to 1)
- Liveness (Presence of audience in a range from 0 to 1)
- <u>Valence (https://en.wikipedia.org/wiki/Valence_(psychology))</u>. (Positiveness from 0 to 1)

As well as more basic statistics, like:

- Tempo (BPM floating point)
- Duration (Integer milliseconds)
- Explicitness (True or False)
- Popularity (I don't know how Spotify measures this integer, but 0 to 18)

And of course, the name of the track, it's id, and the artist. The beauty of all this data is that it can all be scraped using the Spotify API, so any work with this data can be extended to make custom tools that interact with Spotify. If we apply clustering to this data, we will be able to form some groups of within the data and understand what genres might be unpopular on Spotify.

We even have genre data that we can later use to analyze whether the unsupervised clustering is getting close to the genres we saw. The current hypothesis is that that is very unlikely due to the complexity of music, but we shall see!

EXPLORING OUR DATA

First we must load it in!

```
spotify <- read.csv("data/unpopular_songs.csv")
# Saving this so I don't have to convert factors later
spotify_unedited <- spotify
head(spotify)</pre>
```

##		danceability	energy	key	loudness	mode	speechiness	acousticness
##	1	0.530	0.770	4	-6.633	0	0.0389	0.284
##	2	0.565	0.730	1	-6.063	1	0.0730	0.365
##	3	0.427	0.546	4	-8.727	1	0.0849	0.539
##	4	0.421	0.531	7	-5.516	1	0.0262	0.706
##	5	0.537	0.804	8	-7.378	0	0.1570	0.379
##	6	0.710	0.621	9	-7.879	0	0.0329	0.405
##		instrumental	ness li	venes	ss valenc	e te	empo duratio	n_ms explicit
pop	o u i	larity						
##	1	0.50	1000	0.74	44 0.62	3 120.	144 22	5696 False
2								
##	2	0.00	9000	0.23	37 0.51	1 130.	026 15	8093 False
2								
##	3	0.01	5200	0.30	58 0.43	5 78.	345 16	7262 False
2								
##	4	0.00	0208	0.13	10 0.38	3 85.	080 23	6832 False
2								
##	5	0.00	0489	0.32	23 0.54	3 139.	950 23	9400 False
2								
##	6	0.00	1900	0.10	0.54	6 125.	985 19	4560 False
2								
##		track_n	ame tra	ck_a	rtist		track_	id
##	1	No Regro	ets Jamo	es Re	eeder 6f2	c4a91N	lx8aowZJngv7	cJ
##	2	Wild L:	ife Jamo	es Re	eeder 3fT	s52jsD	zSuVLsifxNK	08
##	3	Fai	ngs Jamo	es Re	eeder 6NP	afqavr	vØicaIHMQnX	Dy
##	4	Afterbur	ner Jamo	es Re	eeder 3vG	mhxveU	Rgm1ZStvo0u	c1
##	5	Hellfire Ris:	ing Jam	es Re	eeder 402	qRbfCH	IzMMgfbw9DBd	Gf
##	6	Hurrica	ane Jam	es Re	eeder 1Tu	9d0uA2	ipK3s8EddNf	19

I would load in the genre data, but it is so incomplete, I don't think that we would be able to compare it to our results

Looking good, although we would want to categorize the enumerated attributes key and mode, as well as factor explicitness.

```
## 'data.frame': 10877 obs. of 17 variables:
## $ danceability : num 0.53 0.565 0.427 0.421 0.537 0.71 0.419
0.565 0.547 0.533 ...
## $ energy
                    : num 0.77 0.73 0.546 0.531 0.804 0.621 0.821
0.624 0.56 0.785 ...
## $ key
                     : Factor w/ 12 levels "C", "C#", "D", "D#",..: 5 2
5 8 9 10 12 2 1 6 ...
## $ loudness
                    : num -6.63 -6.06 -8.73 -5.52 -7.38 ...
                    : Factor w/ 2 levels "Major","Minor": 1 2 2 2 1
## $ mode
1 1 2 2 2 ...
## $ speechiness
                   : num 0.0389 0.073 0.0849 0.0262 0.157 0.0329
0.0431 0.0351 0.051 0.0481 ...
## $ acousticness : num 0.284 0.365 0.539 0.706 0.379 0.405
0.0137 0.00442 0.551 0.591 ...
## $ instrumentalness: num 0.501 0 0.0152 0.000208 0.000489 0.0019
0.00365 0.221 0.179 0 ...
## $ liveness
                   : num 0.744 0.237 0.368 0.11 0.323 0.103 0.127
0.108 0.137 0.162 ...
                   : num 0.623 0.511 0.435 0.383 0.543 0.546 0.343
## $ valence
0.655 0.354 0.521 ...
## $ tempo : num 120.1 130 78.3 85.1 139.9 ...
## $ duration_ms : int 225696 158093 167262 236832 239400 194560
195288 211043 182184 120936 ...
## $ explicit : Factor w/ 2 levels "False", "True": 1 1 1 1 1 1
1 1 1 1 ...
## $ popularity : int 2 2 2 2 2 2 2 2 2 2 ...
## $ track_name : chr "No Regrets" "Wild Life" "Fangs"
"Afterburner" ...
                   : chr "James Reeder" "James Reeder" "James
## $ track_artist
Reeder" "James Reeder" ...
## $ track_id : chr "6f2c4a9lNx8aowZJngv7cJ"
"3fTs52jsDzSuVLsifxNK08" "6NPafqavrv0icaIHMQnXDy"
"3vGmhxveURgmlZStvo0uc1" ...
```

Now our data is easier to read! Note that I labeled the data major and minor, while we don't actually know if 0 or 1 equals major or minor. I suspect a strong bias towards the first factor being major. In the case of our clustering results this doesn't matter!

To get a rough overview:

summary(spotify)

## danceabilit	v energy		kev	loudness
## Min. :0.00	00 Min. :0.00	00203 C#	:1286	Min.
:-51.808				
## 1st Qu.:0.44	20 1st Qu.:0.37	90000 C	:1255	1st
Qu.:-13.796				
## Median :0.60	20 Median :0.56	90000 G	:1237	Median :
-9.450				
## Mean :0.57	25 Mean :0.54	97713 A	:1102	Mean
:-11.359				
## 3rd Qu.:0.73	300 3rd Qu.:0.74	50000 D	:1097	3rd Qu.:
-6.726				
## Max. :0.98	360 Max. :1.00	000000 B	: 834	Max. :
3.108		(0+)		
## ## modo	cnochinocc	(Otr	ier):4066	numentalness
## Maion:2005	Speechiness Min •0 0000	ACOUSLICHE Min · A	255 INST 1000 Min	
## Major:5905	1st Ou :0 0384	1c+ 0u ·0 0	1365 1st	.0.000000
## HINOT.0972	Median :0 0589	Median .0 2	7300 ISC 7300 Medi	an :0 000133
##	Mean :0.1380	Mean :0.3	1550 Mean	:0.232943
##	3rd Ou.:0.1880	3rd Ou.:0.6	570 3rd	Ou.:0.517000
##	Max. :0.9620	Max. :0.9	960 Max.	:1.000000
##				
## liveness	valence	tem	ipo	duration_ms
## Min. :0.00	000 Min. :0.00	00 Min.	: 0.0 M	in. : 4693
## 1st Qu.:0.09	93 1st Qu.:0.23	880 1st Qu.	: 93.0 1	st Qu.: 151152
## Median :0.12	290 Median :0.46	80 Median	:117.1 M	edian : 197522
## Mean :0.21	21 Mean :0.46	646 Mean	:117.8 M	ean : 205578
## 3rd Qu.:0.26	580 3rd Qu.:0.68	350 3rd Qu.	:138.9 3	rd Qu.: 244428
## Max. :0.99	90 Max. :0.99	950 Max.	:239.5 M	ax. :3637277
##				
## explicit	popularity	track_name	e tr	ack_artist
## False:/945	Min. : 0.000	Length:108/	// Le	ngth:108//
## True :2932	Ist Qu.: 1.000 Modian : 2.000	Modo ichar	acter CI	do ichanacter
##	Mean : 3 079	Mode .cliai	acter Mo	ue .character
##	3rd Ou. : 3.000			
##	Max. :18.000			
##				
## track_id				
## Length:10877	,			
## Class :chara	acter			
## Mode :chara	acter			
##				
##				
##				
##				

We can see from just the basic metrics for each attribute - Danceability and energy's mean approaches a .5, which suggests a weak correlation to the unpopularity of the data set.

- The mean for tempo is 117, which approaches the common 120 bpm
- The songs are not very acoustic, nor are they *speechy* (~.35 and ~.14 respectively), nor are they very instrumental. That hints they might have pretty heavily virtual sounds.
- All of the decibel levels are negative, which lead me to realize that volume normalization plays a role. Reading <u>spotify's normalization</u> <u>summary (https://artists.spotify.com/en/help/article/loudness-</u> <u>normalization)</u> helped me realize how it worked. The idea is to aim for -14 db on this scale, so the fact that the mean is -14 shows there might be some bad mastering for these songs.

Since we aren't trying to predict anything outright, just analyzing the data, lets clean up the data and get going!

```
# There are no na values!
sum(sapply(spotify, is.na))
```

[1] 0

Now we want to remove

CLUSTERING ALGORITHMS

I saw an a <u>guote (https://datascience.stackexchange.com/questions/22/k-means-clustering-for-mixed-numeric-and-categorical-data)</u> on why kMeans shouldn't use categorical data: "The fact a snake possesses neither wheels nor legs allows us to say nothing about the relative value of wheels and legs". There is no numerical *distancing* we can really use with categorical data in clustering. Of course the Mode, Key, and Explicitness could still be useful in the clustering of a musical database. If we were to take this categorical data into account while expressing them numerically we would get a result, and it *may* be useful because each of these values comes from a *range* of possible values.

We can remove the factors for one data set, and convert them to integers for another data set and check results. We also can then scale the data using the scale function. Now the mean of each attribute is 0, and each factor is easily comparable to all other factors.

```
# DF of just numeric values
spotify_num <- spotify[sapply(spotify, is.numeric)]
# DF with categorical data, with true false converted to ints
# from 0 to 1 (Other then names and artist)
spotify_fact <- spotify_unedited
spotify_fact$explicit <-
as.numeric(as.factor(spotify_fact$explicit))-1
spotify_fact <- spotify_fact[sapply(spotify_fact, is.numeric)]
# Now we scale that categorical data using the scale function
scaled_num <- as.data.frame(scale(spotify_fact))
scaled_fact <- as.data.frame(scale(spotify_fact))</pre>
```

summary(scaled_num)

## danceability	energy	loudness	
## Min. :-2.8133 :-0.8618	Min. :-2.13522	Min. :-5.9582	Min.
## 1st Qu.:-0.6414 Qu.:-0.6219	1st Qu.:-0.66327	1st Qu.:-0.3590	1st
## Median : 0.1449 :-0.4939	Median : 0.07468	Median : 0.2812	Median
## Mean : 0.0000 0.0000	Mean : 0.00000	Mean : 0.0000	Mean :
## 3rd Qu.: 0.7739 0.3126	3rd Qu.: 0.75826	3rd Qu.: 0.6825	3rd Qu.:
## Max. : 2.0318 5.1474	Max. : 1.74867	Max. : 2.1310	Max. :
## acousticness	instrumentalness	liveness	valence
## Min. :-1.0389	Min. :-0.6312	Min. :-1.1147	Min.
:-1.70082			
## 1st Qu.:-0.9318	1st Qu.:-0.6312	1st Qu.:-0.5929	1st
Qu.:-0.82950	-	-	
## Median :-0.3554	Median :-0.6309	Median :-0.4369	Median :
0.01255	Maan (0.0000	Maan . 0.0000	Maan
## Mean : 0.0000 0.00000	Mean : 0.0000	Mean : 0.0000	Mean :
## 3rd Ou.: 0.8883	3rd Ou.: 0.7697	3rd Ou.: 0.2935	3rd Ou.:
0.80696	5. a garr 61,65,	5. a gain 012555	Si a qui i
## Max. : 1.8827	Max. : 2.0785	Max. : 4.1348	Max. :
1.94187			
## tempo	duration ms	popularity	
## Min. :-3.77730	Min. :-1.88160	Min. :-0.7684	0
## 1st Qu.:-0.79605	1st Qu.:-0.50978	1st Qu.:-0.5188	3
## Median :-0.02201	Median :-0.07546	Median :-0.2692	7
## Mean : 0.00000	Mean : 0.00000	Mean : 0.0000	0
## 3rd Qu.: 0.67663	3rd Qu.: 0.36389	3rd Qu.:-0.0197	1
## Max. : 3.90056	Max. :32.14312	Max. : 3.7237	2

summary(scaled_fact)

## danceability	energy	key	
loudness			
## Min. :-2.8133	Min. :-2.13522	Min. :-1.44278	Min.
:-5.9582	1-+ 0	1-+ 0 0 00024	4 - 4
## 1st Qu.:-0.6414	IST QU.:-0.6632/	IST QU.:-0.89034	IST
Qu.:-0.3590			
## Median : 0.1449	Median : 0.07468	Median :-0.06168	Median :
0.2812			
## Mean : 0.0000	Mean : 0.00000	Mean : 0.00000	Mean :
0.0000			
## 3rd Qu.: 0.7739	3rd Qu.: 0.75826	3rd Qu.: 1.04319	3rd Qu.:
0.6825			
## Max. : 2.0318	Max. : 1.74867	Max. : 1.59563	Max. :
2.1310			
## mode	speechiness	acousticness	
instrumentalness			
## Min. :-1.3361	Min. :-0.8618	Min. :-1.0389	Min.
:-0.6312			
## 1st Qu.:-1.3361	1st Qu.:-0.6219	1st Qu.:-0.9318	1st
Qu.:-0.6312			
## Median : 0.7484	Median :-0.4939	Median :-0.3554	Median
:-0.6309			
## Mean : 0.0000	Mean : 0.0000	Mean : 0.0000	Mean :
0.0000			
## 3rd Ou.: 0.7484	3rd Ou.: 0.3126	3rd Ou.: 0.8883	3rd Ou.:
0.7697			
## Max. 0.7484	Max. 5.1474	Max. : 1.8827	Max.
2 0785	1 512171	10,002,	
## liveness	valence	temno	
duration ms	Varence	cempo	
## Min :-1 1147	Min :_1 70082	Min3 77730	Min
· 1 99160	11111.70002	HIIIJ.///JO	min.
## 1c+ 0u + 0 5020	1c+ 0u · 0 92050	1c+ 0u · 0 79605	1c+
## ISC Qu0.5929	13t Qu0.82990	13t Qu0./9003	130
Uu0.50978	Madian + 0 01252	Madian , 0 02201	Modian
## Median0.4309	Meulan . 0.01255	Meulan0.02201	Meulan
:-0.0/546	Maan . 0.00000	Maan . 0.00000	Maan
## Mean : 0.0000	Mean : 0.00000	Mean : 0.00000	mean :
0.00000			
## 3rd Qu.: 0.2935	3rd Qu.: 0.80696	3rd Qu.: 0.6/663	3rd Qu.:
0.36389			
## Max. : 4.1348	Max. : 1.94187	Max. : 3.90056	Max.
:32.14312			
## explicit	popularity		
## Min. :-0.6075	Min. :-0.76840		
## 1st Qu.:-0.6075	1st Qu.:-0.51883		
## Median :-0.6075	Median :-0.26927		
## Mean : 0.0000	Mean : 0.00000		
## 3rd Qu.: 1.6461	3rd Qu.:-0.01971		
## Max. : 1.6461	Max. : 3.72372		

KMEANS CLUSTERING

Using the examples from the wine data experiment in class, we will plot the size of the clusters in the data as well as analyze the usefulness of each number of clusters.

```
wsplot <- function(data, nc=15, seed=1234){
  wss <- (nrow(data)-1)*sum(apply(data,2,var))
  wss
  for (i in 2:nc){
    set.seed(seed)
    wss[i] <- sum(kmeans(data,centers=i)$withinss)
  }
  plot(1:nc, wss, type="b", xlab="Number of Clusters",
        ylab="Within groups sum of squares")
}
wsplot(scaled_num)</pre>
```

Warning: did not converge in 10 iterations



If the analysis function doesn't work with a small sample size, then we know this data probably isn't going to be too easy to cluster.









```
## *** : The D index is a graphical method of determining the number
of clusters.
##
                In the plot of D index, we seek a significant knee
(the significant peak in Dindex
                second differences plot) that corresponds to a
##
significant increase of the value of
##
                the measure.
##
## * Among all indices:
## * 7 proposed 2 as the best number of clusters
## * 5 proposed 3 as the best number of clusters
## * 1 proposed 4 as the best number of clusters
## * 5 proposed 5 as the best number of clusters
## * 1 proposed 6 as the best number of clusters
## * 2 proposed 12 as the best number of clusters
## * 1 proposed 13 as the best number of clusters
##
  * 1 proposed 14 as the best number of clusters
##
##
                   ***** Conclusion *****
##
##
  * According to the majority rule, the best number of clusters is 2
##
##
               ******
##
```

analyze(sampled_fact)

Number of Clusters Chosen by 26 Cri





*** : The Hubert index is a graphical method of determining the number of clusters. ## In the plot of Hubert index, we seek a significant knee that corresponds to a ## significant increase of the value of the measure i.e the significant peak in Hubert ## index second differences plot.



*** : The D index is a graphical method of determining the number of clusters. ## In the plot of D index, we seek a significant knee (the significant peak in Dindex ## second differences plot) that corresponds to a significant increase of the value of ## the measure. ## ## ## * Among all indices: ## * 6 proposed 2 as the best number of clusters ## \ast 6 proposed 3 as the best number of clusters * 1 proposed 4 as the best number of clusters ## ## \ast 1 proposed 5 as the best number of clusters \ast 3 proposed 7 as the best number of clusters ## ## * 1 proposed 12 as the best number of clusters ## \ast 2 proposed 14 as the best number of clusters ## * 3 proposed 15 as the best number of clusters ## ***** Conclusion ***** ## ## * According to the majority rule, the best number of clusters is 2## ## ## ## *****

Number of Clusters Chosen by 26 Cri



Number of Clusters

I just sampled 1000 attributes in the data set, but it appears that 2 is a good

number of clusters for general analysis of the data when the categorical data is not included. But if we are factoring in categorical data, 3 clusters could yeild some good results.

Now that we know what might be the most useful number of clusters, we can analyze them!

```
fit.km1 <- kmeans(scaled_num, 2, nstart=25)
fit.km1$size</pre>
```

[1] 8160 2717

fit.km1\$centers

```
## danceability energy loudness speechiness acousticness
instrumentalness
## 1 0.2903623 0.3338186 0.4104764 0.1460452 -0.3615074
-0.3333411
## 2 -0.8720488 -1.0025615 -1.2327888 -0.4386194 1.0857197
1.0011275
## liveness valence tempo duration_ms popularity
## 1 -0.02831832 0.3037025 0.1445165 0.09827227 0.1004234
## 2 0.08504875 -0.9121135 -0.4340283 -0.29514233 -0.3016030
```

fit.km2 <- kmeans(scaled_fact, 3, nstart=25)
fit.km2\$size</pre>

[1] 3074 5313 2490

fit.km2\$centers

```
## danceability energy
                                 key loudness
                                                      mode
speechiness
## 1 0.63394683 0.1764936 -0.008938120 0.2983697 -0.19216755
1.0691341
## 2 0.05790855 0.3841677 0.009957292 0.4471589 0.10453593
-0.4004593
## 3 -0.90619303 -1.0376000 -0.010211772 -1.3224674 0.01418621
-0.4654128
## acousticness instrumentalness liveness valence
                                                          tempo
duration_ms
## 1 -0.3635197 -0.5926271 -0.01634684 0.1510907 0.07616036
-0.1491515
## 2 -0.3171093 -0.1666264 -0.02541671 0.3596070 0.17201437
0.2458184
      1.1254061
                     1.0871574 0.07441332 -0.9538333 -0.46105594
## 3
-0.3403782
##
     explicit popularity
## 1 1.5089700 0.1933201
## 2 -0.6015182 0.0278737
## 3 -0.5794005 -0.2981361
```

aggregate(spotify_num, by=list(cluster=fit.km1\$cluster), mean)

```
##
   cluster danceability energy loudness speechiness
acousticness
## 1
              0.6316077 0.6357191 -8.572414 0.16134469
      1
0.2309199
         2 0.3950555 0.2916432 -19.728225 0.06774763
## 2
0.7243006
## instrumentalness liveness valence tempo duration_ms
popularity
## 1
          0.1099271 0.2067482 0.5475350 122.3355
                                                 216070.0
3.481373
          0.6023999 0.2283223 0.2154348 104.2886 174067.9
## 2
1.870445
```

aggregate(spotify_fact, by=list(cluster=fit.km2\$cluster), mean)

```
## cluster danceability energy
                                   key loudness
                                                      mode
speechiness
## 1
        1
              0.7015277 0.5952128 5.190956 -9.333485 0.5487964
0.30911903
        2 0.5843031 0.6486824 5.259364 -8.323383 0.6911350
## 2
0.07385654
## 3 0.3881071 0.2826219 5.186345 -20.337036 0.6477912
0.06345835
## acousticness instrumentalness liveness valence
                                                    tempo
duration_ms
                    0.01424005 0.2090264 0.5058491 120.2033
## 1 0.2302339
189654.3
## 2
     0.2460559 0.17145152 0.2073004 0.5628054 123.1933
231822.5
## 3 0.7378303 0.63414845 0.2262983 0.2040390 103.4456
169238.3
      explicit popularity
##
## 1 0.939167209 3.853611
## 2 0.002635046 3.190664
## 3 0.012449799 1.884337
```

Models of this data are horrendous, so to spare you a visual assault of colors we can skip it

Looking at this data we can draw conclusions on how the different traits of a song can change the popularity. Generally songs are more popular if:

- They are more lyrical (speechiness and instrumentalness)
- They are a bit louder (threshold of -11)
- More electronic (not acoustic) faster in tempo
- Happier in valence, but not necessarily lively!
- Longer in duration

If we allow seperate further into explicit and not explicit songs, it seems explicit songs are generally more popular in this range of unpopular songs. Explicit songs are also perhaps a bit more danceable, or have a heavier beat. I want to point out the problem here, I included popularity in the model! The reasoning for that is, well we never would be able to accurately predict popularity anyway, the data is just too varied. What we could do is cluster data into sections to get a vague idea for *types* of unpopular songs. In this case, there are unpopular songs that are super unpopular seem to be a bit less pop-like.

HIERARCHICAL CLUSTERING

Lets look at hierarchical clustering, where we segment the data into trees with each split a division in a particular attribute. We can see above that the split for Explicitness was rather meaningful, helping us create 3 categories of unpopular songs. So from now on I'll use the spotify_fact data and scaled_fact we have already made above.

We can

```
d <- dist(scaled_fact)
fit.average <- hclust(d, method="average")
plot(fit.average, hang=-1, cex=.8, main="Hierarchical Clustering")</pre>
```



Hierarchical Clustering

d hclust (*, "average")

WOoaaaah there! Lets do this on a sample instead and cut it to create actual categories....

```
sample_index <- sample(1:nrow(scaled_num), 100, replace = FALSE)
sampled_fact <- scaled_fact[sample_index, ]
d <- dist(sampled_fact)
fit.average <- hclust(d, method="average")
plot(fit.average, hang=-1, cex=.8, main="Hierarchical Clustering")</pre>
```



This is where I plead. I couldn't get any time off work and am running low on time. While I know that I could do more cutting to get better results, I can clearly see that the data isn't very hierarchical and can stop here without *not* learning anything.

MODEL-BASED CLUSTERING

So, after seeing that our data isn't very hierarchical but we can still see there is a large simple trend in what type of music might be a little less unpopular. Model Based Clustering assumes there is some kind of generating model underneath the data. Our data is a ranking of the least popular 10000+ songs on amazon so theoretically there is a *trend* to the data.

From the article we were given, Mclust is a magical little function that runs

Model Based Clustering library(mclust)

```
## Package 'mclust' version 5.4.10
## Type 'citation("mclust")' for citing this R package in
publications.
```

fit <- Mclust(scaled_num)
summary(fit) # display the best model</pre>

```
## -----
## Gaussian finite mixture model fitted by EM algorithm
## --
     ##
## Mclust VVV (ellipsoidal, varying volume, shape, and orientation)
model with 5
## components:
##
##
  log-likelihood
                 n df
                          BIC
                                  ICL
##
      -84974.53 10877 389 -173564.6 -174405.8
##
## Clustering table:
   1 2 3
##
               4
                   5
## 4196 1132 2882 845 1822
```

Well this was very unexpected. It actually got much closer to interpretable results. I guess that makes sense considering that the values in the database were generated from some linear trend. It is just that the data is so complex (I mean if we could predict if music was going to be popular we would be very rich).

Specifically, the Mclust() function in the mclust (http://cran.r-project.org /web/packages/mclust/index.html) package selects the optimal model according to BIC for EM initialized by hierarchical clustering for parameterized Gaussian mixture models.

EM, or expectation maximization, found that assuming the model was "VVI (diagonal, varying volume and shape)" was the most likely to produce an accurate model of the data. Then, it preformed a hierarchical clustering with the starting point being clusters that divided the data, with the guidance that the model was diagonal with varying volume and shape. In this case, 5 clusters positioned as if the data was diagonal fit the model the best.

In an example from this video (https://www.youtube.com/watch?v=vC7QF1-JLwl), we can see an example of what this data does:



While this doesn't relate to our data above, it helps explain what our model

is. The model distribution that model-based clustering found divided the data into clusters that fit a Gaussian distribution underneath the probability curve of the assumed model. Our data in this case, was divided into 5 clusters that fit under the curve.

There are too many parameters here for a visual analysis but we can try and look at the mean values of each of the cluster to get an idea of what the model divided them into:

tıt≯baı.amerei.2≯meau				
##	[,1]	[,2]	[,3]	[,4]
[,5]				
## danceability 0.25323173	0.38413353	-1.03201957	-0.09912722	-0.7441907
## energy 0.30213481	0.18394246	0.23638489	-0.08994919	-1.6287830
## loudness 0.32011959	0.41597447	-0.93742056	0.04825309	-1.6828598
## speechiness -0.04650267	0.51552479	0.07422115	-0.60558018	-0.5462229
## acousticness -0.38152188	-0.20678989	0.17380350	0.00674281	1.6375366
## instrumentalness 0.04495505	-0.63121297	0.64472157	0.11312693	1.8009940
## liveness -0.14476118	-0.01973904	1.53963135	-0.34407979	-0.5374099
## valence 0.06311542	0.25728625	-0.74309580	0.12226992	-0.8232509
## tempo 0.23323698	0.06208680	-0.31191718	0.01151583	-0.4466892
## duration_ms -0.02078897	-0.04061797	0.20409416	0.13685768	-0.4922002
## popularity 0.71695947	0.12035046	-0.47807428	-0.33973389	-0.4162162

Looking at the mean of the different clusters, because the original data was already scaled kind of arbitrarily and I couldn't get the aggregation function to work, I am comparing the mean of the scaled values in the different functions

The goal was learning *something* about the data

Looking at the 5 groups, I am most interested in the 2 clusters that are the max and min of the mean range of popularity. Cluster 1, has the lowest popularity and is characterized by:

- Values lower than -1: energy, loudness
- Values from -1-0: danceability, speechiness, liveness, valence, tempo, duration
- Values greater than 1: Acousticness and Instrumentalness
- Popularity: .816217187

Looks like cluster 1 is slow paced acoustic music

Cluster 4:

- Values from -1-0: Acousticness, liveness, and duration
- Values from 0-1: danceability, energy, loudness, speechiness, instrumentalness, valence, tempo
- Popularity: 0.816217187

This tells me there is a cluster of music that is quite poppy. That is What I

would expect!

CONCLUSION AND ANALYSIS

The data itself was very spread on genre with not much overlap as could be seen from the included genre data. However, clustering was still able to reveal trends in what kind of songs were in this lower popularity of music.

- kMeans was a little bit too simple for this data, with the clusters not really able to divide the music by genre. It was quite good in small cluster numbers however, because it could show us how different qualities of music might make the music more popular. The data was very dense, so it could be expected that randomly assigning centroids wouldn't yield a tailored result.
- Hierarchical data was something we fully expected not to work. It would take a neural network to try and get close to our perception of what a sub genre of music is. That is why we only really examined the large deprogram. It clearly separated the music, but in a way that couldn't be more meaningful then whats to come:
- Model-Based clustering feels like magic. The implementation of comparing the likelihoods of a model fitting a given value, and dividing the clusters to maximize probability is very ingenious. The result was the overall diagonal shape being found in the data. Something that I could not have seen in the data. This also meant the 5 clusters found were a bit more purposefully placed along a range in the data. This result was very promising in helping an analyst discover what genres don't work that well on spotify.

The last section there really shows the potential of clustering, as while we didn't gain too much concrete data on the model, I can easily see comparing these results to labels during preparation for a larger prediction algorithm or integration into a larger data set.

- 1. <u>Aarushi's Portfolio (https://github.com/Aarushi-Pandey/Portfolio_ML)</u> ↔
- 2. Brandon's Portfolio (https://github.com/Unicoranium/CS4375)↔
- 3. Zaiquiri's Portfolio (https://zaiquiriw.github.io/ml-portfolio/)↔
- 4. <u>Gray's Porfolio (https://ecclysium.github.io/MachineLearning_Portfolio/)</u>↔

Clustering